



The Quality Demonstration projected in Cloud supervisions

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Abstract—

A defender amongst the preeminent vital current examinations inside of the Cloud Computing provisioning is that the Service Level Agreement and its application in ensuring the gave appropriated figuring organizations. The strategy for giving appropriated organizations has been reconsidered as partner result of using dispersed figuring that as a region of flip has well known new challenges with every suppliers and customers. Estimation the character of circulated processing procural from the client's point of view is basic accordingly on surety that the organization fits in with the sum decided inside of the understanding; this is regularly typically implied as Quality of skill. There has been some work in estimation the standard of Service as a strategy for ensuring the organization level in dispersed processing. One in everything about troubles with estimation the standard of aptitude parameters is that gigantic quantities of the parameters are subjective, and thusly makes it challenging to portray a deliberate metric to be utilized for instrumenting the gave organization. This paper depicts a working - headway investigate that attempts to portray partner assessed metric that may be utilized as partner execution live to benchmark SaaS applications in appropriated processing. Such a metric are significant to cloud suppliers and also buyers for ensuring that the sent organizations meet the shopper wants. The conveyed registering applications brings another course of action of data security issues. The cloud security model see capable of SLA (Service Level Agreement) was centered on. From the assurance troubles of conveyed figuring , appropriated registering security risks was compound widely, the organization level understandings was augmented, the CSLA (Cloud Service Level Agreement) structure was anticipated, the cloud security course of action was arranged, the cloud security level auxiliary designing and cloud organizations evaluating and charging models was anticipated.

I. Introduction:

As a result of the fundamental imagined by dispersed registering as the overwhelming model for the acquisition of IT organizations later on, it has been routinely implied as the fifth utility close by force, gas, water and telephony. Purchasers of

the cloud search for courses for ensuring that the cloud gives a predictable and reliable organization. Disregarding the cloud's attempts suppliers to ensure high availability of organizations, customers search for protections to ensure their rights if there ought to emerge an event of break the understanding [1]. Circulated processing can be described as the acquirement of organizations by setting up the information's benefits advancement through the web [2]. It is a massive aggregate of conceivable resources, for instance, hardware or stages, which may be considered as another to set up resources, since they are supplied on requesting, toward the day's end pay as you go resources [3]. Circulated figuring focal points both the customers and designers. From the creator's perspective, it expands the enrolling force furthermore stockpiling capacity to manage their applications, while for the customers it promises the openness of their knick-knacks paying little personality to the status of their machines [4]. Circulated figuring is a creating advancement that unravels the passageway to the enrolling resources which are widely scattered over the Internet. Disseminated processing grants computations to be performed through shared resources instead of using resources available on one site. This suggests for a dispersed figuring application, there will be one presented and kept up event for the whole cloud instead of presenting the item for each purchaser [5]. Three standard organizations have been used to portray the disseminated registering, these organizations are: firstly, Software as a Service (SaaS), which insinuates the applications gave on the cloud to the end customer freeing the buyer from the heaviness of keeping up these applications, these applications considering the web programs; likewise, Platform as a Service (PaaS), which is regularly used by the architects to gather and run their applications; and thirdly, Infrastructure as a Service (IaaS), which supplies the base resources as an organization like limit and handling to ensure the benefits' adaptability as demonstrated by the customer's necessities [6-8]. The appropriated processing model for giving IT organizations suggests that purchasers have partial control over the organization's workplace. In light of this, it is not satisfactory to center the obliged organizations and possible suppliers. It is furthermore basic to focus

and review cloud advantages; this is usually stipulated in the organization level assentment (SLA). SLA can be portrayed as the way of organizations supplied by the supplier [6]. Nature of Service (QoS) by and large insinuates parameters that center the framework's way used for trading the transmitted data, and don't contemplate the purchaser. On the other hand, Quality of Experience (QoE) is used to depict the framework's execution from the buyer's perspective. In a manner of speaking, it is the intensive affirmation of the organizations from the client's point of view. The considered (QoE) can transform into the controlling perfect model in the organization of worth in conveyed registering [7, 8]. As a result of the logarithmic and exponential association in the middle of QoS and QoE, MOS (Mean Opinion Score) can't be just used to gage QoE. Despite the framework condition addresses by QoS, SLA should be thought about in measuring QoE [7]. It is ending up being dynamically difficult to carelessness measuring the cloud's satisfaction customer in the organizations supplied by the supplier in the appropriated registering. It would be most appealing for customers to portray a metric (or a course of action of estimations) to evaluate the QoE from the end's perspective customer. Describing one metric for the QoE is vital as it can be used as a record to benchmark the SaaS applications in the cloud from the client's perspective and notwithstanding ensure the conformance with the SLA. Such a metric will be instrumental in making sense of what level of organization has been passed on. Accordingly it can be used for securing the benefits of both the cloud buyer and supplier. Case in point, when the cloud supplier is not responsible for the framework obtainment, it will be out of line to rebuff the cloud supplier for SLA encroachment due to debasement in the framework's QoS. The investigation to date has tended to focus on relationship amidst QoS and SLA or QoE and QoS instead of QoE and SLA. Too little thought has been paid to finding a metric to evaluate QoE in SaaS to show the customer's general inclusion with the organization provisioning in light of the QoS and SLA parameters. In this paper, we insinuate QoE as the total customer's experience as depicted by the Service Measurement Index (SMI) model. In this paper, we first review the central Key Performance Indicators (KPIs) used to evaluate disseminated figuring organizations generally speaking and SaaS advantages specifically. By then in perspective of this study we propose a metric according to the KPIs for the SaaS in conveyed registering. As a result of such business favorable circumstances offered by Cloud enlisting, various affiliations have started assembling applications on the Cloud establishment and utilizing so as to make their associations spry versatile and adaptable Cloud

organizations. At any rate, moving applications and/or data into the Cloud is not immediate. Different challenges exist to impact the most extreme limit that Cloud figuring assurances. These challenges are much of the time related to the way that present applications have specific essentials and qualities that ought to be met by Cloud suppliers.

II. Related Work:

This section reviews previous work related to the use of metrics and Key Performance Indicators (KPI) to measure the quality of cloud computing services. The review is divided into a number of sections. We first review research related to general KPIs and then we focus on to QoS and QoE specific metrics. A. Quality Models Quality models have been in use to measure quality of a service for sometimes well before the inception of the cloud environments. In 1988 Parasuraman, et. al. [9] presented SERVQUAL as a quality model to measure the quality of traditional services to enable the retail businesses evaluate users' perceptions of the services. This model defined five quality dimensions which are: reliability, assurance, responsiveness, tangibles, and empathy. More recently, such models started to be used for measuring QoS in the cloud. For example, Zheng, et al [10] proposed CloudQual which is a quality model specified for cloud services, the model handled six dimensions which are: usability, availability, reliability, responsiveness, security, and elasticity. In this model usability considered as subjective metric, whereas the others were objective. Although this research submitted a quality model, however this model considered for cloud storage service whereas our system will consider the SaaS. Quality models have begun to take different forms and methods to measure the users' perception of the cloud services. Some are known as KPIs while others are referred to as QoS parameters or QoE metrics. The following sections describe the use of some of these. B. KPIs in cloud computing many researches have been submitted to define measurements for the KPIs in cloud environment. In terms of measuring the parameters of SLA in cloud computing, many efforts have been made. Several studies have produced measurements of SLA metrics with respect to QoS [10-17], most of the researches concentrated on measuring the performance of cloud computing through measuring parameters such as availability, reliability, scalability, response time, learnability and easiness. In terms of measuring availability, many researchers used a brief formula for the measurement of availability like [11-13], while those researches proposed using availability in IaaS, [14] handled this metric in PaaS. The reliability has been addressed by [11, 13]. While [13] submitted a framework to rank the services in cloud computing taking into consideration the QoS

attributes, the researchers dealt with IaaS environment. On the other hand, the work in [11] suggested a technique to measure the quality of the services in the cloud. The work used SMICloud framework that calculates the Service Measurement Index (SMI) through measuring the quality of services. Defining a formula to measure the elasticity was studied by many researchers. Surveys such that [15, 16] studied this parameter in the IaaS environment, [15] submitted a method to measure the elasticity of IaaS in cloud computing, the definition of elasticity derived from the definition of elasticity used in physics, [16] Presented a method to determine the value of the elasticity, they set a measure that reflects the financial penalty for a specific consumer. As a complementary to their work, researchers in [17] proposed many metrics to measure the elasticity in the PaaS. Scalability studied in [11] in the IaaS environment, while [18] concentrated on the SaaS through proposing a metric to test scalability of SaaS applications in the cloud computing. Several attempts have been made to define a metric for the response time in cloud computing. For example [11, 13] submitted their studies in IaaS, while [14] submitted a framework to measure the performance in PaaS applications taking into consideration the response time and [19] measured the response time in cloud gaming which considered as SaaS application. Both learnability and Easiness as measurements for the usability were studied by [13], these metrics were defined for the case of IaaS. It is obvious that most of these parameters defined in the previous surveys were considered for IaaS, so an attention should be paid to use these metrics in PaaS or SaaS environment.

III. Cloud Services:

Types of Cloud Services

There are three basic tiers of cloud services, each tier consisting of technologies which provide support for the tiers laying above [HZ13, 578] and can be provided “as a Service” separately or in combination:

- Infrastructure as a Service (IaaS) offers “processing, storage, networks, and other fundamental computing resources where the consumer is able to deploy and run arbitrary software [including] operating systems and applications. The consumer does not manage or control the underlying cloud infrastructure but has control over operating systems, storage, and deployed applications” [MG12, 3]. Popular examples of IaaS are Amazon EC2 [Zhu10, 21] or the open-source Eucalyptus [Sos11].
- Platform as a Service (PaaS) offers “[t]he capability [...] to deploy onto the cloud infrastructure consumer-created or acquired applications created using programming languages, libraries, services, and tools ported by the [service] provider. The consumer does not manage or control

the underlying cloud infrastructure including network, servers, operating systems, or storage, but has control over the deployed applications” [MG12, 2]. Popular examples of PaaS are Google AppEngine or Microsoft Azure [JASZ11, 3][Zhu10, 22].

- Software as a Service (SaaS) offers “[t]he capability [...] to use the [service] provider’s applications running on a cloud infrastructure. [...] The consumer does not manage or control the underlying cloud infrastructure including network, servers, operating systems, storage, or even individual application capabilities, with the possible exception of limited user-specific application configuration settings” [MG12, 2]. Popular examples of SaaS are Google Apps [JASZ11, 3] such as Google Docs or Salesforce [LKN+09, 31].

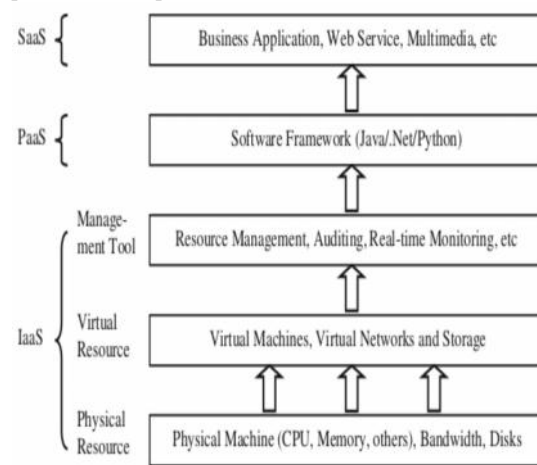


Fig2: Cloud Service Tiers [HZ13, JASZ11].

IV. Cloud Service Quality:

In the following section various methods of measuring cloud service quality or performance are discussed. Different sets of performance metrics, both from the provider’s and consumer’s perspective, are introduced.

Service Level Agreement

Typically, cloud service consumers and providers compose a contract detailing the service to be delivered and its acceptance criteria. This contract, or Service Level Agreement (SLA), commonly specifies at least the following parameters: availability of the service (uptime), response times (latency), reliability of the service components, responsibilities of each party involved, delivery mode, service cost and warranties to be issued [Sos11, 39-40], [JFY09, 3]. Nowadays, most cloud service SLAs are standardized as often (nearly) identical services are being provided by a single company for many different customers; only in cases of (heavily) customized services or a single client becoming a large consumer of services [Sos11, 39] custom SLAs are negotiated between consumer and service provider. Additionally, in the case of the primary service provider planning on

integrating services from secondary service providers as components in a bundled service, Quality of Service agreements between the primary and secondary providers are negotiated in order to warrant the primary provider’s capability to fulfill the Service Level Agreement. Quality of Service, or QoS, is a collection of technical properties of a service, including availability, security, response time and throughput [Men02, 1], mainly focusing on network performance. As apparent from the SLA parameters above and Sosinsky’s definition of an SLA as a “contract for performance negotiated between [the consumer] and a service provider” [Sos11, 39], these agreements tend to focus on service performance. SLAs are agreed upon during the Service Design and/or Negotiation phases, while the service’s actual performance is compared to the performance as agreed upon in the SLA throughout the Service Consumption phase by means of service monitoring techniques. Both the consumer and the service provider have an interest in monitoring service quality: the consumer needs to be assured they receive the service they pay for, while the service provider needs to verify it meets its contractual obligations. Violations of SLA parameters often result in “[the provider being] punished by having to offer the client a credit or pay a penalty” [Sos11, 40].

Cloud Service Quality Attributes

In the following section, sets of attributes indicative of cloud service quality from various sources are accumulated and documented. The resulting quality attributes will be used to examine which aspects of cloud service quality influence consumer satisfaction in later chapters.

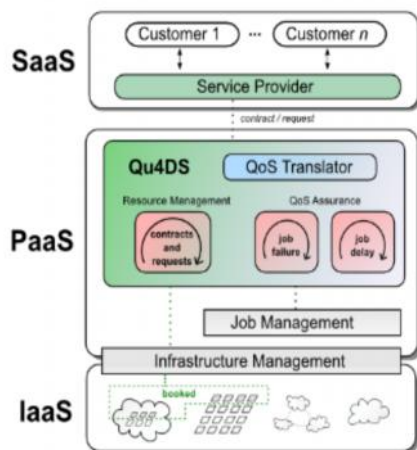


Fig 2: Qu4DS Process / Architecture [Fre12, 64].

V. Quality model for IaaS provider:

Cloud computing services can be evaluated based on qualitative and quantitative KPIs. Qualitative are those KPIs which cannot be quantified and are mostly inferred based on user experiences. Quantitative are those which can be measured using software and hardware monitoring tools. For example, providers’ ethicality and security

attributes are qualitative in nature. Since these KPIs represent generic Cloud services, only some of them are important for particular applications and Cloud services. For example, the installability attribute in usability is more relevant to IaaS providers than SaaS providers since in SaaS there is almost no installation on the customer end. In addition, the same KPI can have different definitions based on the service. Some of these parameters depend on customer applications and some are independent. For example, suitability is dependent on the customer while flexibility is determined by the provider. Therefore, it is complex to define precisely the SMI values for a provider, particularly when there are many parameters involved and parameter definitions also depend on many sub-attributes. Here we give some example definitions for the most important quantifiable KPIs, particularly in the context of IaaS. However, most of these proposed metrics are valid for other types of services. The modeling of qualitative attributes is beyond the scope of this paper.

Proposed metrics for cloud KPIs

Service response time

The efficiency of a service availability can be measured in terms of the response time, i.e. in the case of IaaS, how fast the service can be made available for usage. For example, if a user requests a virtual machine from a Cloud provider, then the service response time will represent the time taken by the Cloud provider to serve this request. This includes provisioning the VM, booting the VM, assigning an IP address and starting application deployment. The service response time depends on various sub-factors such as average response time, maximum response time promised by the service provider, and the percentage of time this response time level is missed.

- Average Response Time is given by $\sum_i T_i/n$ where T_i is time between when user i requested for an IaaS service and when it is actually available and n is the total number of IaaS service requests.
- Maximum Response Time is the maximum promised response time by the Cloud provider for the service.
- Response Time Failure is given by the percentage of occasions when the response time was higher than the promised maximum response time. Therefore, it is given by $100(n_{fail}/n)$, where n_{fail} is the number of occasions when the service provider was not able to fulfil their promise.

VI. Conclusion:

As of late, distributed computing has developed from an early-organize answer for a standard operational model for big business applications. Then again, the differences of advances utilized as a part of cloud frameworks makes it hard to break down their QoS and, from the supplier point of view, to offer administration level sureties. We have studied current methodologies in workload

and framework displaying and early applications to cloud QoS administration. If we consider the asset administration components for applications QoS authorization gave by open mists, they are entirely shortsighted if contrasted with flow research proposition. In reality, such instruments are for the most part receptive and are activated by edges infringement (identified with reaction times, as in Google App Engine, or CPU use or other low level framework measurements, as in Amazon EC2.) Vice versa, incorporating workload characterisation, framework models and asset administration arrangements, star dynamic frameworks, may anticipate QoS corruption. The improvement of examination models that are transferable in business arrangements appears to remain an open point. Finally, in cloud frameworks an imperative part is played by asset estimating models. There is a developing premium towards seeing better cloud spot markets, where offering methodologies are created for acquiring figuring assets. Methodologies are as of now being proposed to robotize element valuing and cloud assets choice. We expect that, in up and coming years, these models will assume a greater part than today in limit distribution structure.

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